

GTA Night Game Instructions

Mission 1: Catch the Crooks

Venue: Youth Room

There will be a team of cops and a team of robbers. Decide on a location for the jail. The cops have to catch the robbers and put them in jail – this is done by tagging people. A robber can tag another robber in jail and they are released and have 30 seconds to get away from the area. Each team gets 5 minutes as cops and 5 minutes as robbers and the team with the most people out of jail at the end of their round wins 5 points.

Mission 2: Capture the Flag

Venue: Kids Room

Each team is given 2 flags (of the same colour – one team gets 2 red flags and the other gets 2 yellow flags) – one is the true flag and the other is the decoy. A small black symbol on the flag indicates which is the true flag. The teams then have 10 minutes to capture their opponents flag. To capture a flag a team member simply has to tag a person who is carrying the flag. The flag is then taken back to their side and kept for 1 minute before it is returned to the other team. The team scores a point each time they capture one of the true flags. Each time a flag is returned – the teams have 20 seconds to reset before starting again (this gives them time to switch flags around and strategise). The team with the most flag captures wins 5 bonus points and both teams also earn the points they received for each flag captured.

Mission 3: Collect the Loot

Venue: Diz Room

There will be 10 objects hidden in the room and the teams will have to go and search for them in the time allowed (10 minutes). On “Go” the teams will go and search for the objects. The team that finds the most loot by the the end of the time limit wins 5 bonus points and teams also win 1 point for each object they find.